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PATENT NUMBER and
ISSUE DATE

U.S. UTILITY Patent Application

APPL NUM 10071996	FILING DATE 02/07/2002	CLASS 463	SUBCLASS 20	GAU 37/41 5711	EXAMINER MOSSER
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**APPLICANTS: **Weiss Steven;

**CONTINUING DATA VERIFIED: None

** FOREIGN APPLICATIONS VERIFIED: None

PG-PUB	DO NOT PUBLISH <input type="checkbox"/>	RESCIND <input type="checkbox"/>
Foreign priority claimed	<input type="checkbox"/> yes <input checked="" type="checkbox"/> no	ATTORNEY DOCKET NO
35 USC 119 conditions met	<input type="checkbox"/> yes <input checked="" type="checkbox"/> no	02511
Verified and Acknowledged Examiners's initials		
TITLE : Method and apparatus for optimizing game design and development upon multiple game systems		

U.S. DEPT. OF COMMERCE PAT. & TRADEMARK OFFICE

NOTICE OF ALLOWANCE MAILED		CLAIMS ALLOWED	
		Total Claims	Print Claim for O.G.
Assistant Examiner		DRAWING	
ISSUE FEE		Sheets Drwg.	Figs. Drwg.
Amount Due	Date Paid	Print Fig.	
Primary Examiner		Application Examiner	
PREPARED FOR ISSUE			
<input type="checkbox"/> TERMINAL DISCLAIMER		WARNING: The information disclosed herein may be restricted. Unauthorized disclosure may be prohibited by the United States Code Title 35, Sections 122, 181 and 368, Possession outside the U.S. Patent & Trademark Office is restricted to authorized employees and contractors only.	

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